| Maths - Number |  |  |  |
| :---: | :---: | :---: | :---: |
| Nursery | Rec Autumn Term | Rec Spring Term | Rec Summer Term |
| Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). <br> Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. <br> Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Show 'finger numbers' up to 5 . <br> Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5 . | Develop the key skills of counting objects including saying the numbers in order and matching one number name to each item. <br> Estimate and guess how many there might be before counting. <br> Joins in and sings counting songs and number rhymes. Listen to and enjoy stories that involve counting. | Look at small quantities in familiar patterns - for example a dice - and random arrangements, saying how many they can see. <br> Use 5 frames and 10 frames to become familiar with the tens structure of the number system. Talk about how many spaces are filled or unfilled. <br> Link the number symbol (numeral) with its cardinal number value. | Explore the composition of numbers to 10 <br> Automatically recall number bonds for numbers 0-5/0-10. <br> Have a deep understanding of number 10, including the composition of each number. <br> Subitise (recognise quantities without counting) up to 5 . <br> Automatically recall - without reference to rhymes, counting or other aids - number bonds up to 5 . <br> Recall some number bonds to 10 , including doubling facts. |
| SEND Provision:Photo and picto  <br>  Use of Makaton <br> Consistent prac  <br> Apply in daily si  | Photo and pictorial prompts to support with understanding <br> Use of Makaton/Communication boards to support with explaining understanding Consistent practical resources e.g. Numicon <br> Apply in daily situations e.g. dice with game playing |  |  |


| Maths - Numerical Pattern |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Nursery |  | Rec Autumn Term | Rec Spring Term | Rec Summer Term |
| Experiment with their own symbols and marks as well as numerals. <br> Solve real world mathematical problems with numbers up to 5 . <br> Compare quantities using language: 'more than', 'fewer than'. <br> Talk about and identify the patterns around them. <br> Extend and create ABAB patterns - stick, leaf, stick, leaf. <br> Notice and correct an error in a repeating pattern. <br> Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then |  | Use vocabulary 'more than', 'less than', 'fewer', 'the same as', 'equal to'. and start to notice patterns within them. Distribute items evenly from a group. | Understand the 'one more than/one less than' relationship between consecutive numbers. <br> Count beyond 10, noticing patterns within the structure of counting. | Verbally count beyond 20, recognising the pattern of the counting system. <br> Become familiar with two-digit numbers Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less that or the same as another quantity. <br> Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally. |
| SEND Provision: Photo and pictorial prompts to support with understanding <br> Use of Makaton/Communication boards to support with explaining understanding <br> Regular exposure to patterns \& extra modelling of solving these |  |  |  |  |


| Maths - Shape \& Space (No longer ELG) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Nursery |  | Rec Autumn Term | Rec Spring Term | Rec Summer Term |
| Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners'; 'straight', 'flat', 'round'. <br> Understand position through words alone with no pointing. <br> Select shapes appropriately: flat surfaces for building, a triangular prism for a roof, etc. Combine shapes to make new ones - an arch, a bigger triangle, etc. |  | Select, rotate and manipulate shapes in order to develop spatial reasoning skills. | Compare length, weight and capacity. Continue, copy and create repeating patterns | Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can |
| SEND Provision: | Extra shape re Photo and picto Use of Makaton | urces e.g. shape puzzles \& boxes etc. ial prompts to support with understanding Communication boards to support with ex | ining understanding |  |

High Expectations lead to High Achievers

